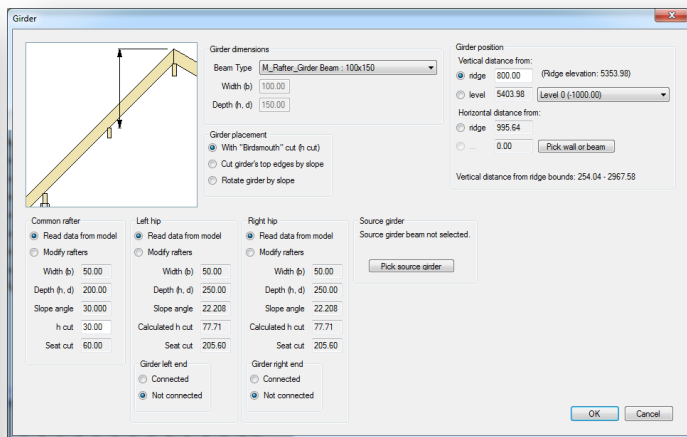
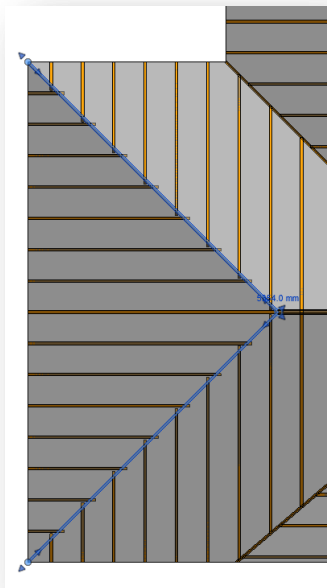


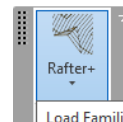


WOOD FRAMING RAFTER+ Insert/Update Girder Beams

Create New Girder Beam



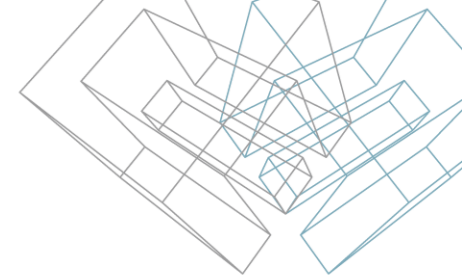
- Select two hip rafters.
- Select **Insert/Update Girder Beam** from the menu.



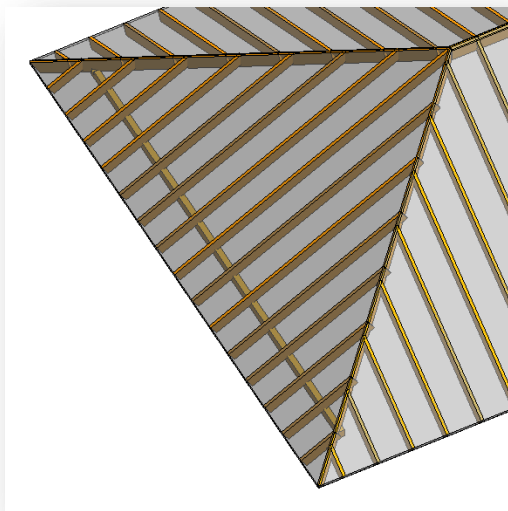
Load Families

- Create Common Rafter Systems
- Create Openings in Beam Systems
- Select all Beam Systems by Roof/Floor or Rafter/Beam
- Select Beam System(s) by Rafter(s) or Beam(s)
- Select Beam Systems by Rafter from the Same Slope
- Insert/Update Hip/Valley Rafter
- Insert/Update Ridge
- Insert/Update Collar Beam Systems
- **Insert/Update Girder Beam**

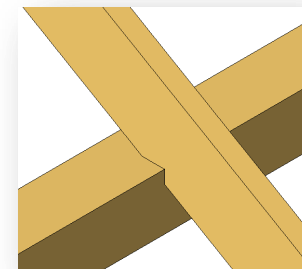
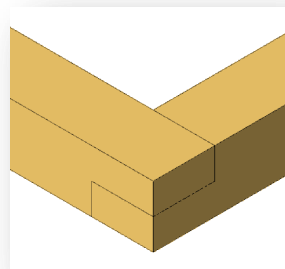
Results



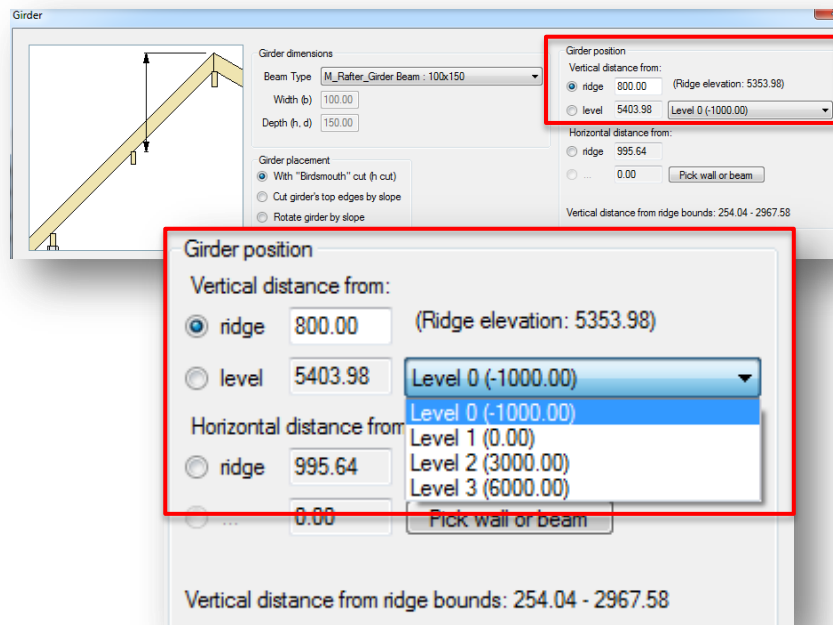
Result of the first inserted Girder



Results of girder connection and rafter-girder connection

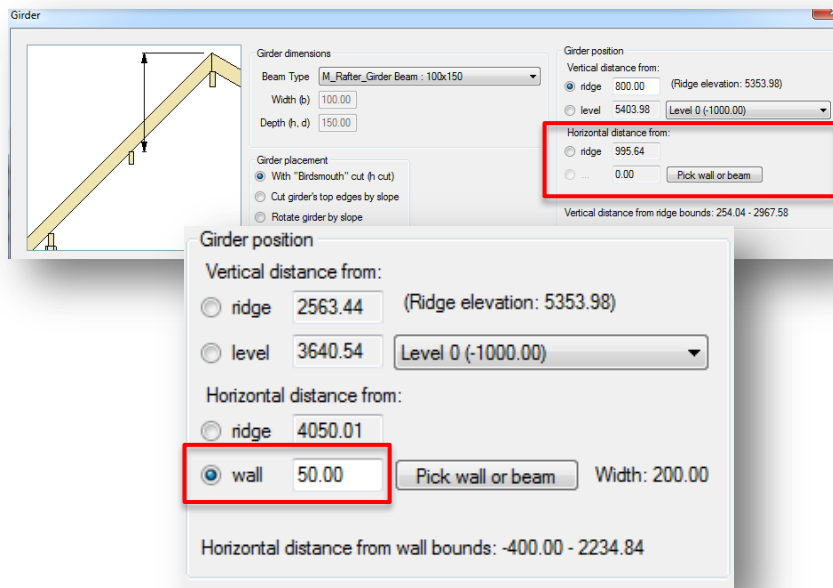


Girder Position (vertical distance)



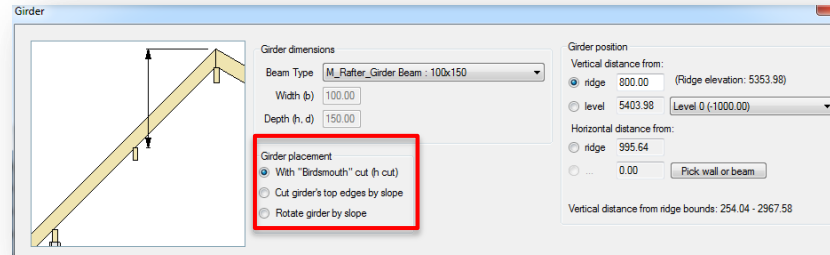
- Select Girder beam type from framing families loaded in the project.
- Enter girder vertical distance from the ridge or a level.

Girder Position (horizontal distance)

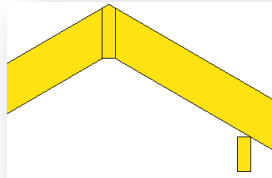


- Enter girder horizontal distance from the ridge, or press *Pick wall or beam*, and calculate girder vertical and horizontal positions automatically.
- After picking the wall you can enter girder horizontal offset distance from the wall.

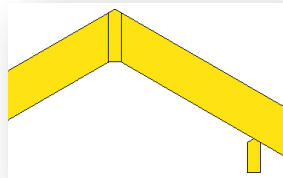
Girder Position (girder placement)



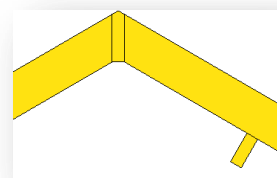
With "Birdsmouth" cut (h cut)



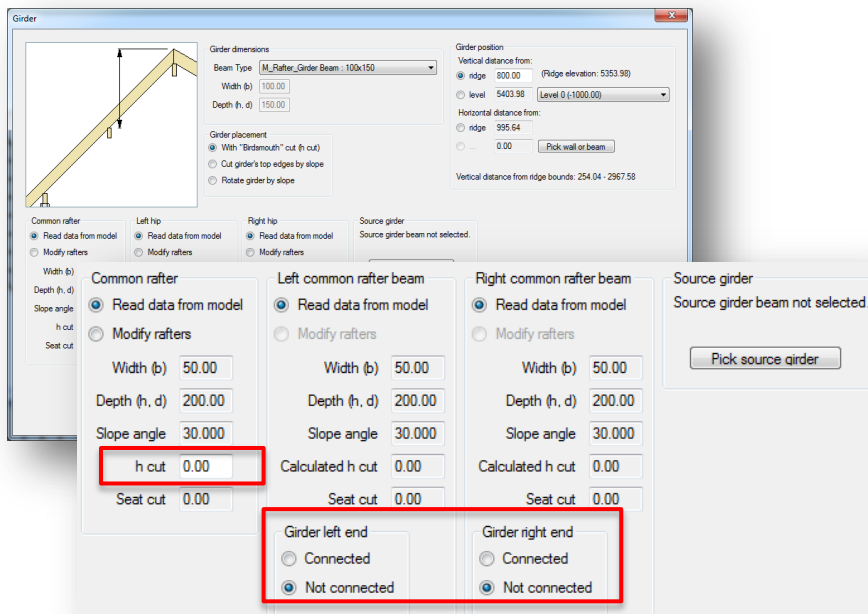
Cut girder's top edges by slope



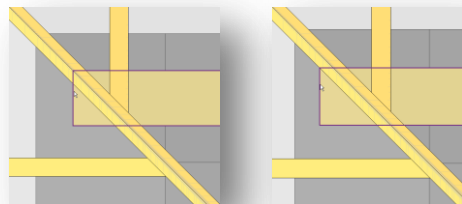
Rotate girder by slope



Modify Rafter

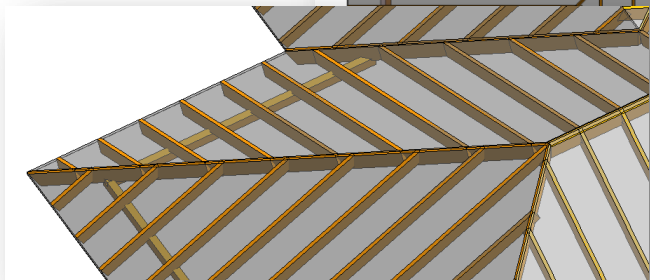
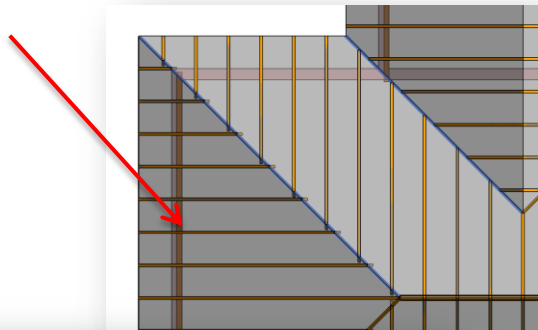


- Select the *Modify rafters* option if you need to change dimensions of the right and left hip/valley cross section.
- Enter the rafter h cut value.
- Select girder's left and right end options:
 - Connected – the girder is extended to the hip/valley middle;
 - Not connected – the girder is extended to the hip/valley edge;
- These options are adjusted automatically if near girders exist.
- *Pick source girder* automatically reads dimensions of the selected girder and vertical position data, it also automatically calculates h cut.



Create New Girder Beam II

Source girder

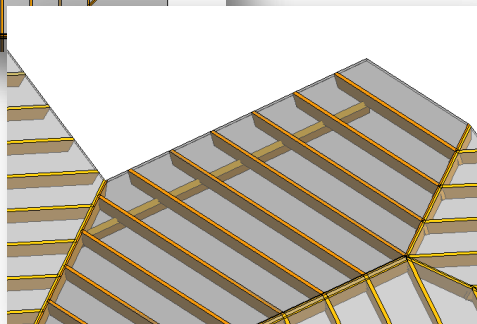
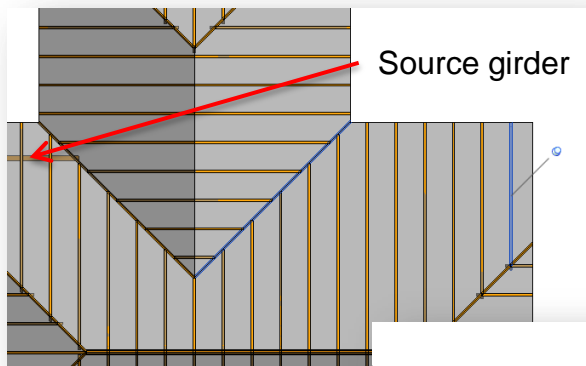


- Select hip and valley rafters.
- Select the **Insert/Update Girder Beam** function from the menu.
- Select a wall by clicking *Pick wall or beam*, and provide a girder offset distance from it if necessary.

NOTE: (*Positive value makes inward offset from the wall, negative – outward.*)

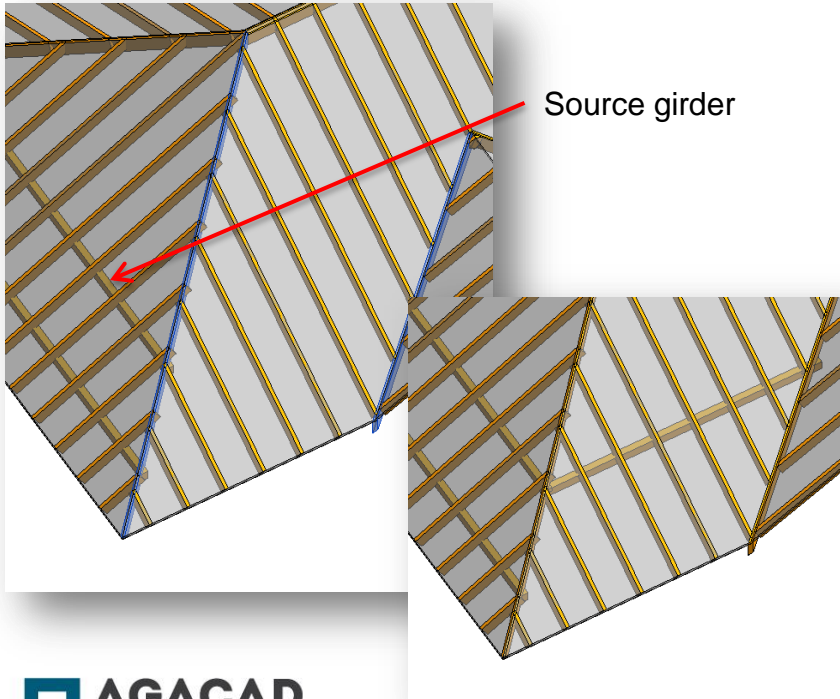
- Click OK.

Create New Girder Beam III



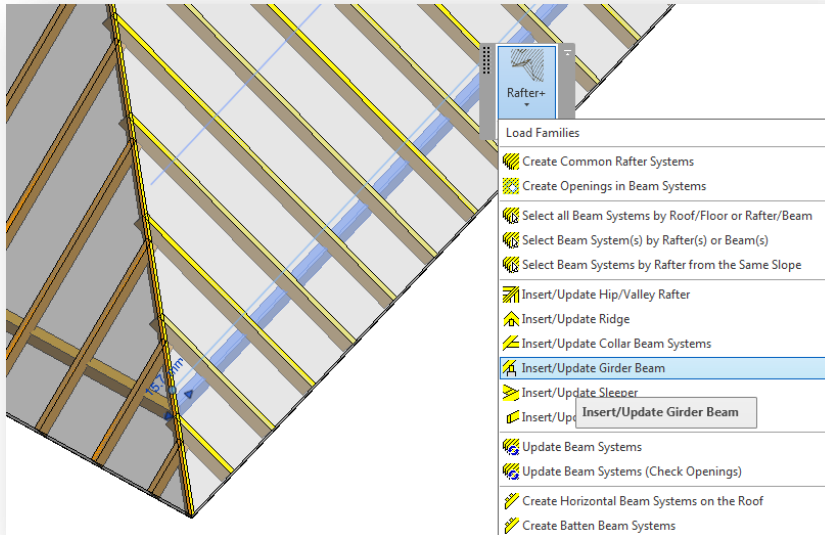
- Select a valley and a common rafter.
- Select the **Insert/Update Girder Beam** function from the menu.
- Select a wall by clicking *Pick wall or beam*, and provide a girder offset distance from it if necessary. (Positive value makes inward offset from the wall, negative – outward.)
- Select a source girder by clicking *Pick source girder*, and click OK.

Create New Girder Beam IV

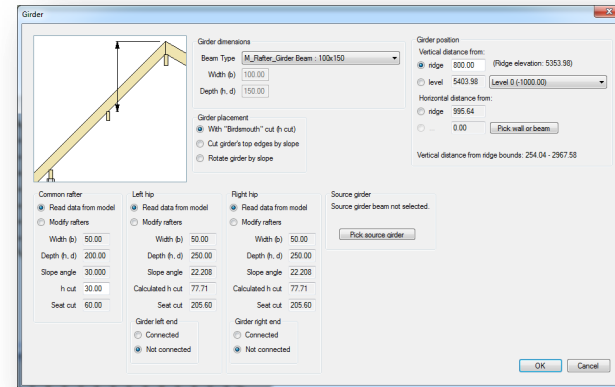


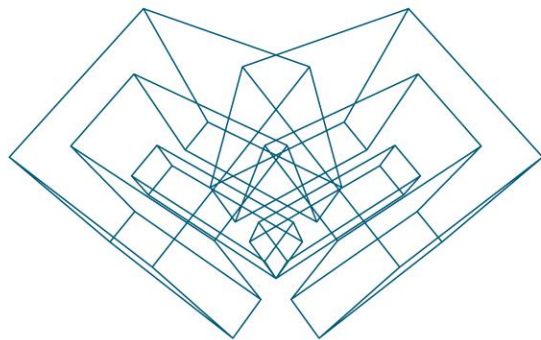
- Select a valley and a hip rafter.
- Select the **Insert/Update Girder Beam** function from the menu.
- Select a source girder by clicking Pick source girder, and click OK.

Update Girder Beam



- Select a girder beam.
- Select **Insert/Update Girder Beam** from the menu.
- The settings window and the new girder window creations are identical.
- Make your changes, and click OK.





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